# ENG 004 Lecture 5, Oct 11, 2012

#### **Announcements**

- Homework #2 is due Tuesday.
- Read Chapter #2 and beginning of Chapter #5
- Wait listed students will be notified by tomorrow

### **Topics**

Use of grids

3D to 2D, 2D to 3D

Drawing tips

# **Drawing**

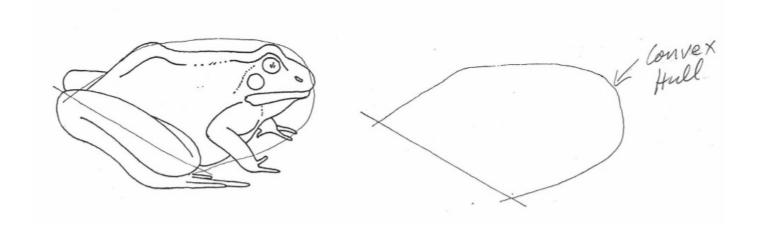
- Drawing is a fundamental communication skill
- See detail in order to render basic shape, size, and proportions
- The contours are critical in recognizing an object and drawing it
- Practice is essential
- Learn to "see" things as if you were expecting a visual quiz

# **Grids**

Grids are simple drawing aids to establish an object's shape, size, and proportion

# **Simplest Grid**

Gross outline of the object



#### **Superimposed Grid**

Most basic "crutch" for reproducing shapes.

Can be measured on object and/or paper or mentally superimposed

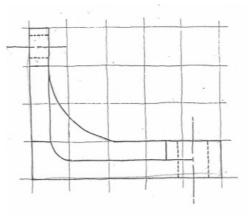
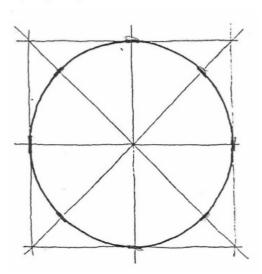


FIGURE 1 - A SUPERINIPOSED GRID

## **Drawing Circles**

Square grid + diagonals

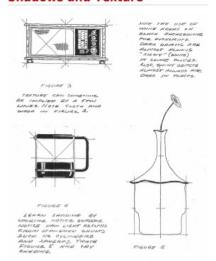
Diagonals help recognize squareness



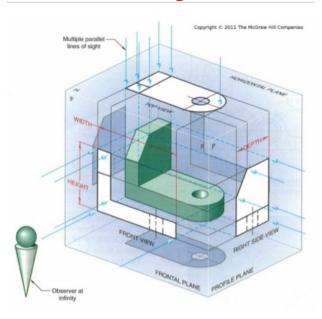
# **The Perfect Circle**

youtu.be/eAhfZUZiwSE

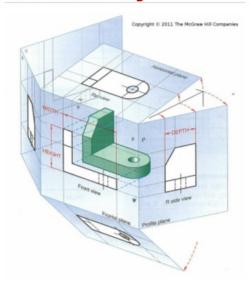
#### **Shadows and Texture**



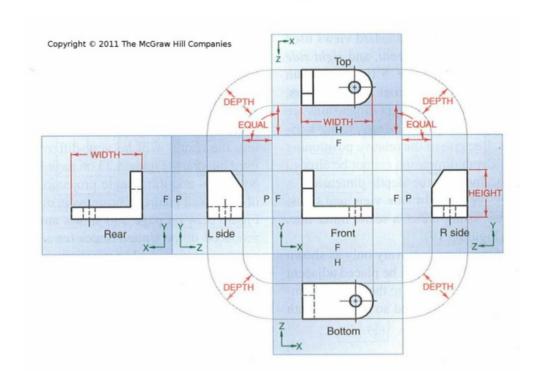
## **Multiview Drawings**



#### **Multiview Drawings**



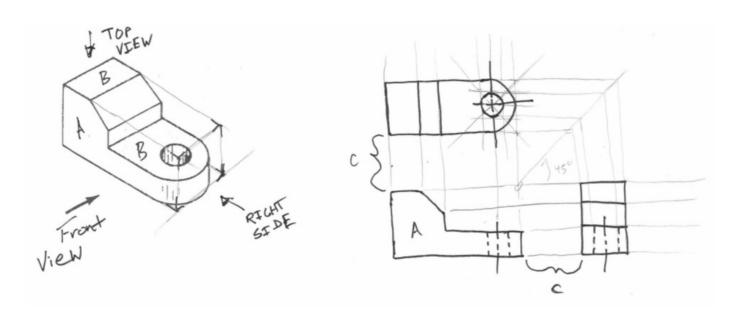
# **Multiview Drawings**



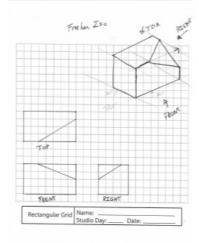
# **Miter Line**

Animation

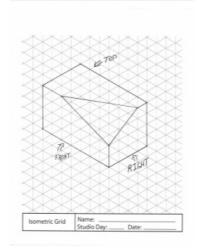
# Multiview Freehand Sketch Example



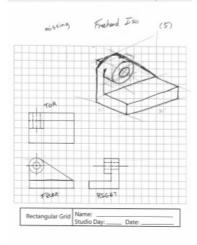
#### Freehand Isometric Example



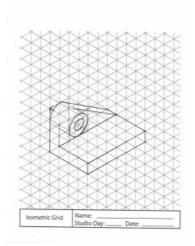
#### **Mechanical Isometric Example**



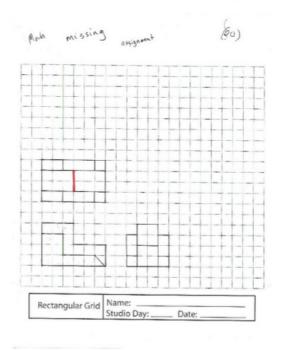
#### Freehand Isometric Example



#### **Mechanical Isometric Example**



# **Isometric In Class Assignment**



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